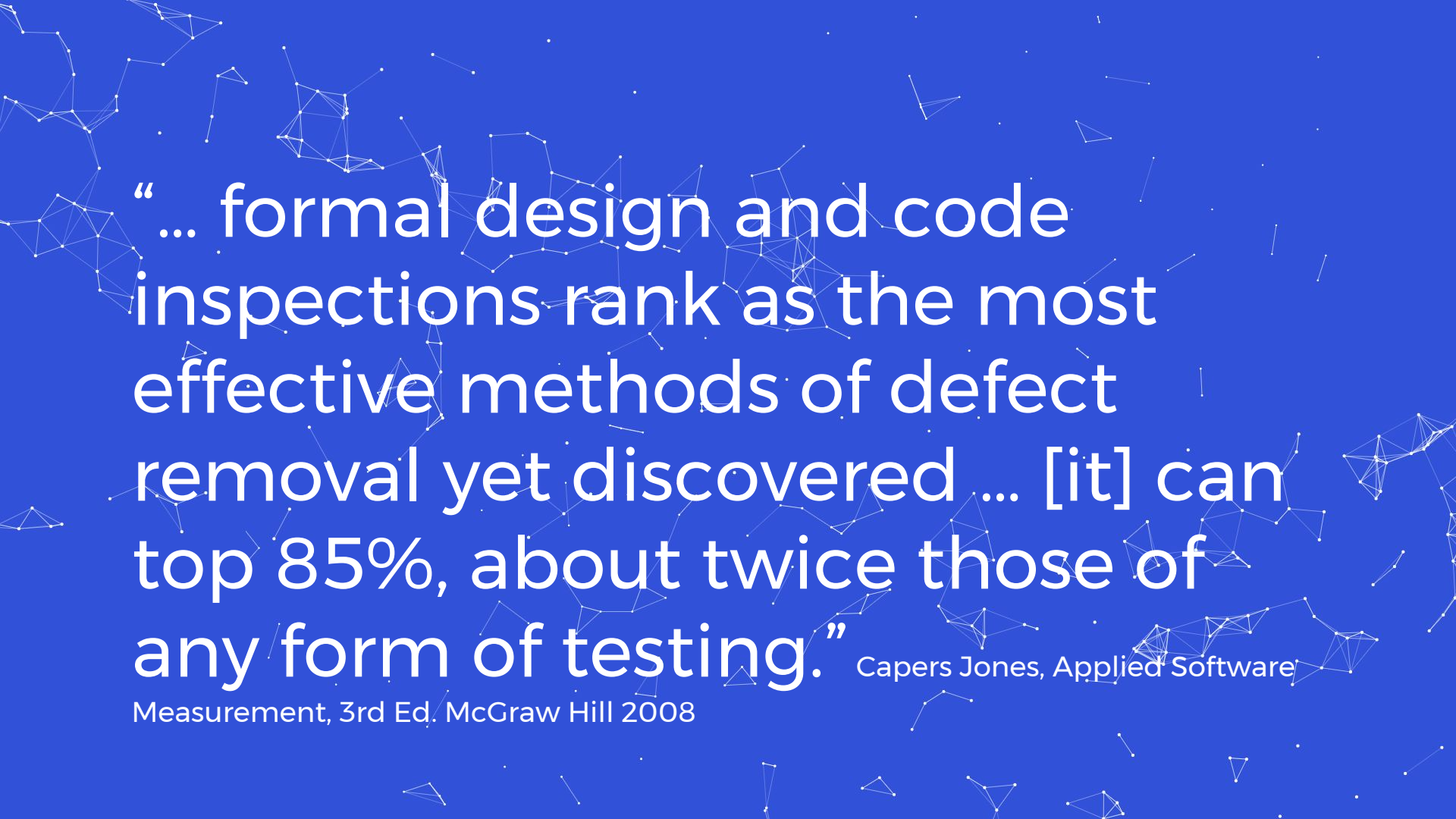


The background is a solid blue color with a complex, abstract network diagram overlaid. The diagram consists of numerous small white dots (nodes) connected by thin white lines (edges). The connections form various geometric shapes, including triangles, quadrilaterals, and larger, more irregular polygons. The overall effect is that of a digital or data network, with some areas appearing more densely connected than others.

Battling against blackhats

Ethereum European Developers Conference
Feb 2017 - Joseph Chow





“... formal design and code inspections rank as the most effective methods of defect removal yet discovered ... [it] can top 85%, about twice those of any form of testing.”

Capers Jones, Applied Software

Measurement, 3rd Ed. McGraw Hill 2008

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Microsoft

CODE COMPLETE

2

Second Edition

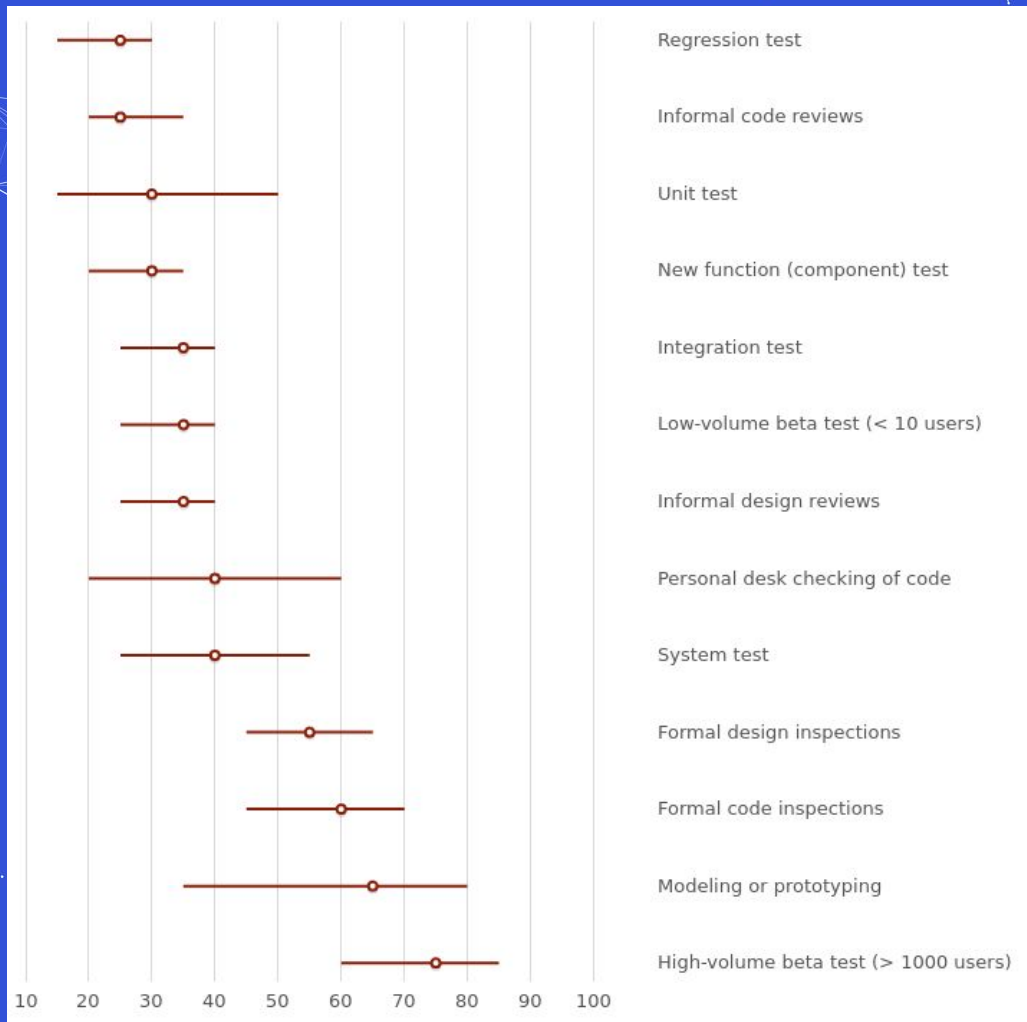


A practical handbook of software construction

Steve McConnell

Two-time winner of the Software Development Magazine Jolt Award

Copyrighted Material



When software is decentralized, who owns its security?



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- Community
 - Software will either be defended by the community or crumble at the hands of blackhat attackers
 - Need to recruit troops and as much of the community to join the battle against blackhats

Outline of this talk



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1. Specs
2. Tests (suite)
3. Rollout plans
4. Smart contract making an external to an untrusted contract

Community resource: for the community, by the community



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<https://github.com/ConsenSys/smart-contract-best-practices>

Feel free to submit a pull request, for anything:

- Fix a typo, or example
- Add a link to a community blog post (even your own), or other related security info
- Write a new section





How the customer explained it



How the project leader understood it



How the engineer designed it



How the programmer wrote it



How the sales executive described it



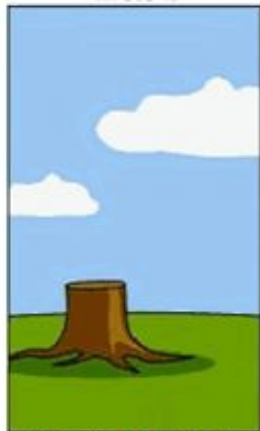
How the project was documented



What operations installed



How the customer was billed



How the helpdesk supported it



What the customer really needed



- Paint the picture of the software for our community and troops
 - No one builds a chair with 3 legs
- Communicate assumptions, expectations, our understanding of our code
- Reduce the effort for community and troops to understand the code
- Help recruit troops
- Bugs in specs are the cheapest to fix
 - Push quality upstream
- Tools like formal verification will only be as helpful as the quality of the specs



Specs shine the light for more troops to join the battle and defence



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- Blackhats don't often lurk in the daylight of the obvious
- Blackhats dwell in the darkness of subtleties, complexities, corner cases
 - Examples: old state bloat attacks; mispriced opcodes; reentrancy



Tests (suite)



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- Tests codify specs
- Tests can be an easy way for troops to understand code
- A gap in tests can lead to a bug
- Priceless for catching regression bugs caused by refactoring
- Write as many tests as you can and focus on design and code inspections

Rollout (deployment) plans



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- When will specs be public?
- Timeframe for public feedback
- Timeframe for fixing, updating, and improving specs
- Testnets
- Alpha test
- Beta test
- Bounty programs
- A production system needs baking time in production



- Avoid calls to untrusted contracts as much as you can
 - Untrusted basically means a contract you've not written
- Assume untrusted contracts are malicious
- Avoid `untrustedContract.doSomething()`
- Avoid `address.call()`
 - Avoid `address.delegatecall()`, `address.callcode()`
- **After any untrusted call, assume that the state of your contract has been manipulated**

External Calls - Example



ethereum

```
contract Victim {  
  // state  
  int x = 2;  
  uint private y = 1;  
  
  function foo() {  
    x--;  
    msg.sender.call.value(10) ();  
    // x, y is now unknown  
  }  
  
  function g() { x++; }  
  function h() internal { y++; }  
  function bar() {  
    if (x%2 == 0) h();  
  }  
}
```

“recursive” reentrancy

reentrancy

```
contract Untrusted {  
  function() { // fallback function  
    v = Victim(msg.sender);  
    v.foo();  
    v.g();  
    v.bar();  
  }  
}
```

Unknown unknowns and other tips



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- Solidity compiler
 - Compiler bugs: unknown unknowns
 - Especially if you're close to launch:
 - Be careful of the latest cutting-edge version
 - Be careful of the optimizer
 - Be careful of "esoteric" Solidity features
- Reuse code, EIP 190: Package Management, Zeppelin-Solidity
- Be aware of blockchain properties

Conclusion



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Write as many tests and focus on design and code inspections

Specs help recruit troops, and shine light on blackhats

Roll out carefully and allow time for troops to help and code to bake

Pay very close attention to untrusted contracts

<https://github.com/ConsenSys/smart-contract-best-practices>

Community resource open for all contributions



References



ethereum

- Applied Software Measurement, Capers Jones, 3rd Ed. McGraw Hill 2008
- Code Complete, Steve McConnell, 2nd Ed. Microsoft Press 2004
- <https://kev.inburke.com/kevin/the-best-ways-to-find-bugs-in-your-code>
- <https://www.cs.umd.edu/~basili/publications/technical/T46%20Pt%201%20of%202.pdf>
- <http://insights.ceracademy.com/2013/03/10-preventing-software-failure-c-capers-jones>
- <https://github.com/ConsenSys/smart-contract-best-practices>

The background is a solid blue color. Overlaid on this background is a complex, abstract pattern of white lines and dots. The lines connect various points, creating a network of interconnected shapes, including triangles, polygons, and irregular paths. The dots are scattered throughout the space, some acting as nodes in the network and others as isolated points. The overall effect is that of a digital or network visualization.

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<http://www.apache.org/licenses/LICENSE-2.0>

The background features a complex, abstract pattern of white lines and dots on a solid blue background. The pattern consists of numerous interconnected points and lines, forming a network of irregular shapes and polygons. The lines vary in length and orientation, creating a sense of movement and connectivity. The dots are small and scattered throughout the network, acting as nodes or vertices. The overall effect is a dense, intricate web of geometric forms.

Appendix



- Prepare for failure
 - This is not defeat, but admitting unknown unknowns
- Roll out carefully
 - A production system needs baking time in production
 - Testnets, beta on mainnet, then production mainnet
- Keep contracts simple
- Stay up to date
 - Bibliography at <https://github.com/ConsenSys/smart-contract-best-practices> Includes community bloggers, Twitter, Reddit...
- Be aware of blockchain properties

Prepare for failure example (from SingularDTV)



ethereum

```
uint fundBalance;

function checkInvariants() constant internal {
    if (this.balance < fundBalance) throw;
}

function emergencyCall() external noEther {
    if (this.balance < fundBalance) {
        if (this.balance > 0 && !workshop.send(this.balance)) {
            throw;
        }
    }
}
}
```

Use `send()`, avoid `call.value()`



ethereum

- `// good`

```
if(!someAddress.send(100)) { ... // Some failure code }
```

- `// bad`

```
if(!someAddress.call.value(100)()) { ... // Some failure code }
```

- `send()` is safe because attacker only gets 2,300 gas: only enough to log an event
- `call.value()` passes along virtually all gas to the attacker's fallback function

Handle errors in raw calls



ethereum

- Raw calls do not propagate exceptions
 - `address.send()`, `address.call()`, (`delegatecall` and `callcode`) return `false` if they fail
 - Unlike `ExternalContract(address).doSomething()` which will throw if `doSomething()` throws
 - `// good`
`if(!someAddress.send(100)) { ... // Some failure code }`
 - `// bad`
`someAddress.send(100); // an “unchecked send”`

Keep fallback functions simple



ethereum

- Receiving Ether from a `.send()`, fallback function only gets 2,300 gas: can only log an event
 - `function() { LogDepositReceived(msg.sender); }`
- Use a proper function if more gas is required
 - `function deposit() external { balances[msg.sender] += msg.value; }`
- `// bad, uses more than 2,300 gas. Breaks senders that use send() instead of call.value()`

```
function() { balances[msg.sender] += msg.value; }
```

Denial of Service



ethereum

- Unexpected throw; the block gas limit; unbounded arrays; misunderstanding gas refunds.

- // INSECURE

```
contract Auction {  
    address currentLeader;  
    uint highestBid;  
    function bid() {  
        if (msg.value <= highestBid) { throw; }  
        if (!currentLeader.send(highestBid)) { throw; } // Refund the old leader, and throw if it fails  
        currentLeader = msg.sender;  
        highestBid = msg.value;  
    }  
}
```

- A currentLeader that refuses payment will permanently be the leader.
- Throw can't be removed otherwise Call Depth Attack. Solution: favor "pull" over "push"

Favor “pull” over “push” for external calls



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```
// good
contract auction {
  address highestBidder;
  uint highestBid;
  mapping(address => uint) refunds;

  function bid() external {
    if (msg.value < highestBid) throw;

    if (highestBidder != 0) {
      refunds[highestBidder] += highestBid; // record
the refund that this user can claim
    }

    highestBidder = msg.sender;
    highestBid = msg.value;
  }
}
```

```
function withdrawRefund() external {
  uint refund = refunds[msg.sender];
  refunds[msg.sender] = 0;
  if (!msg.sender.send(refund)) {
    refunds[msg.sender] = refund; // reverting state
because send failed
  }
}
```

More information



ethereum

"Pull" over "push" for external calls (and payments)

Denial of Service against contracts

Reentrancy and race conditions, and many more

<https://github.com/ConsenSys/smart-contract-best-practices>

Feel free to submit a pull request, for anything:

- Fix a typo, or example
- Add a link to a community blog post (even your own), or other related security info
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